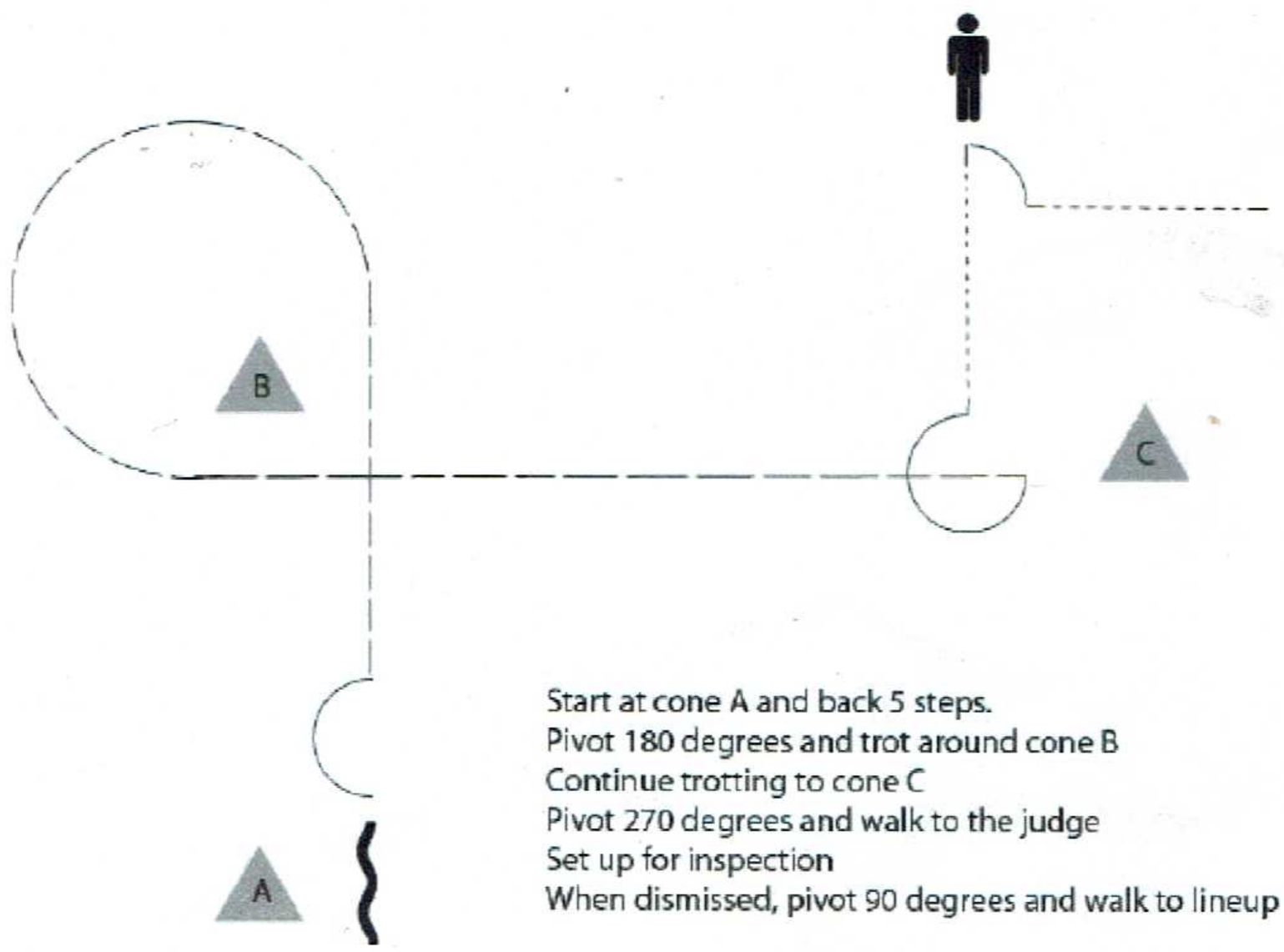
ALL

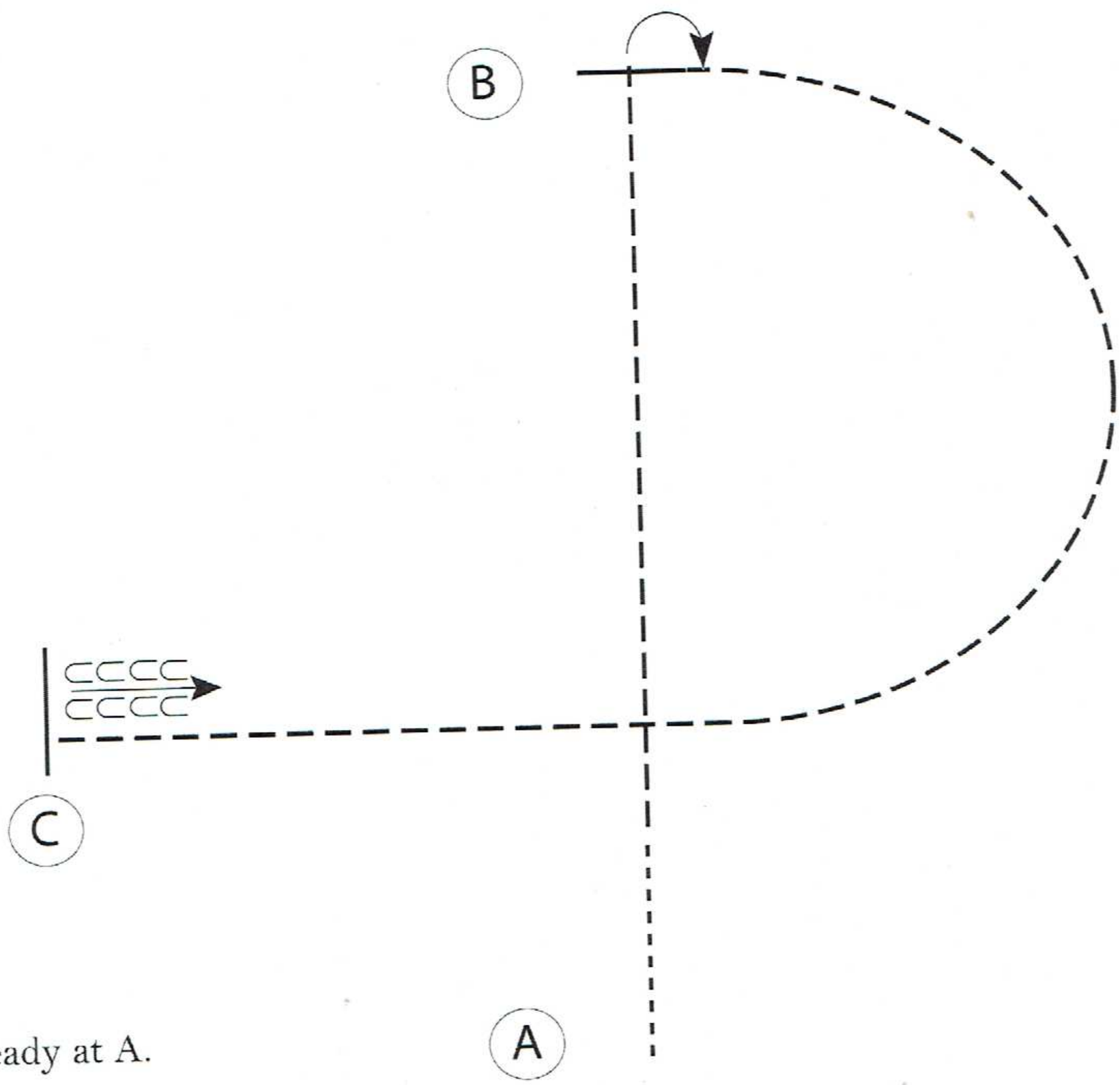
SHOWMANSHIP AT HALTER



Start at cone A and back 5 steps.
Pivot 180 degrees and trot around cone B
Continue trotting to cone C
Pivot 270 degrees and walk to the judge
Set up for inspection
When dismissed, pivot 90 degrees and walk to lineup

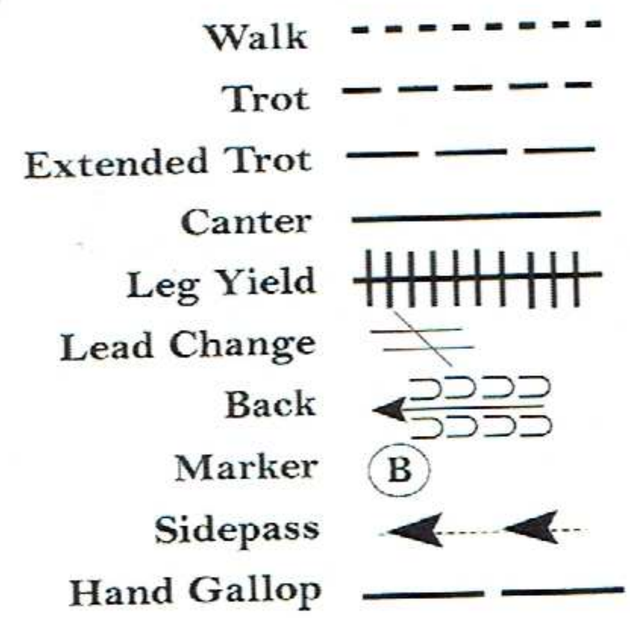
Hunt Seat Equitation

Walk Jog
EWD



Be ready at A.

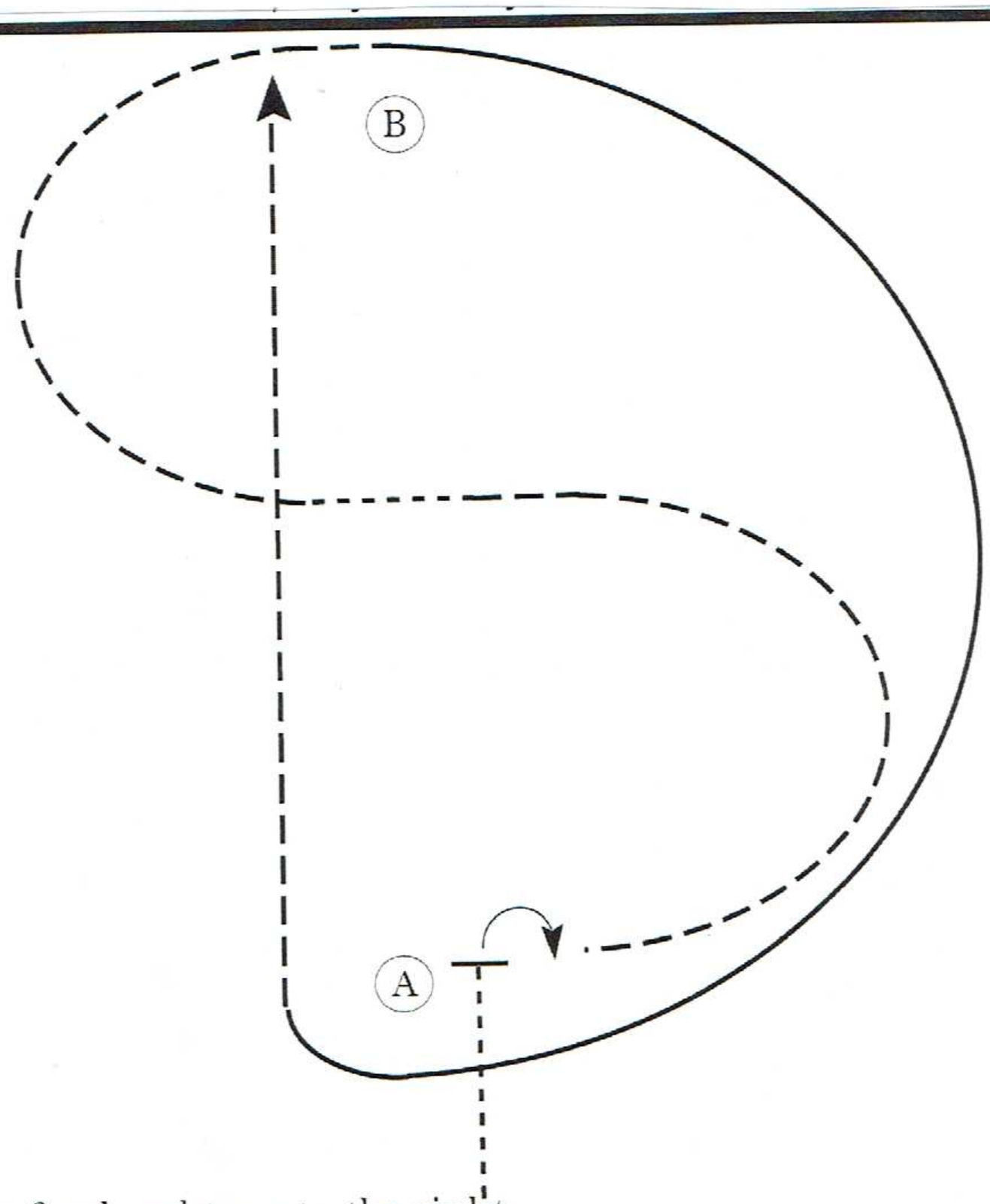
1. Walk from A until even with C.
2. Posting trot on the right diagonal to B.
3. At B, stop and perform a 90 degree turn on the forehand to the right.
4. Posting trot on the left diagonal from B to C.
5. At C stop and back approximately one horse length.



Follow the instructions of your ring steward.

Hunt Seat Equitation

Youth
Amateur
Beginner
Select Amateur

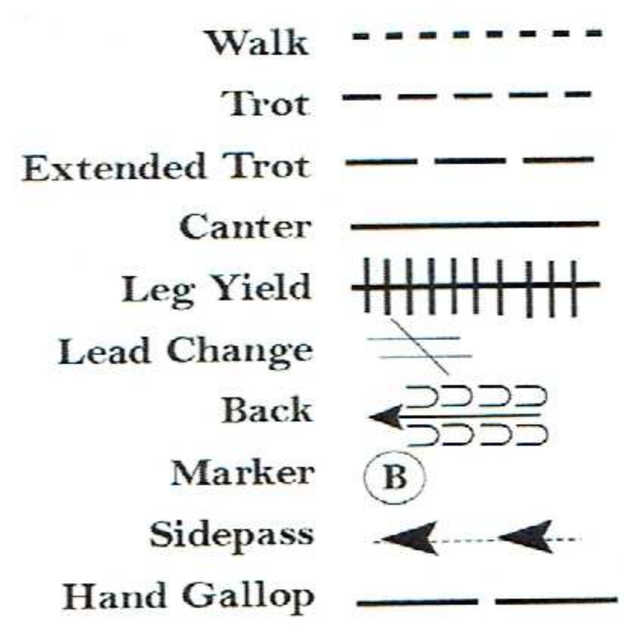


Be ready before A.

1. Walk to A.
2. Perform a 90 degree forehand turn to the right.
3. Trot on the right diagonal in a half circle to center of pattern.
4. Walk 2-3 horse lengths.
5. Sitting trot in a half circle to B.
6. Canter on the right lead to and around A.
7. Trot on the left diagonal to B.

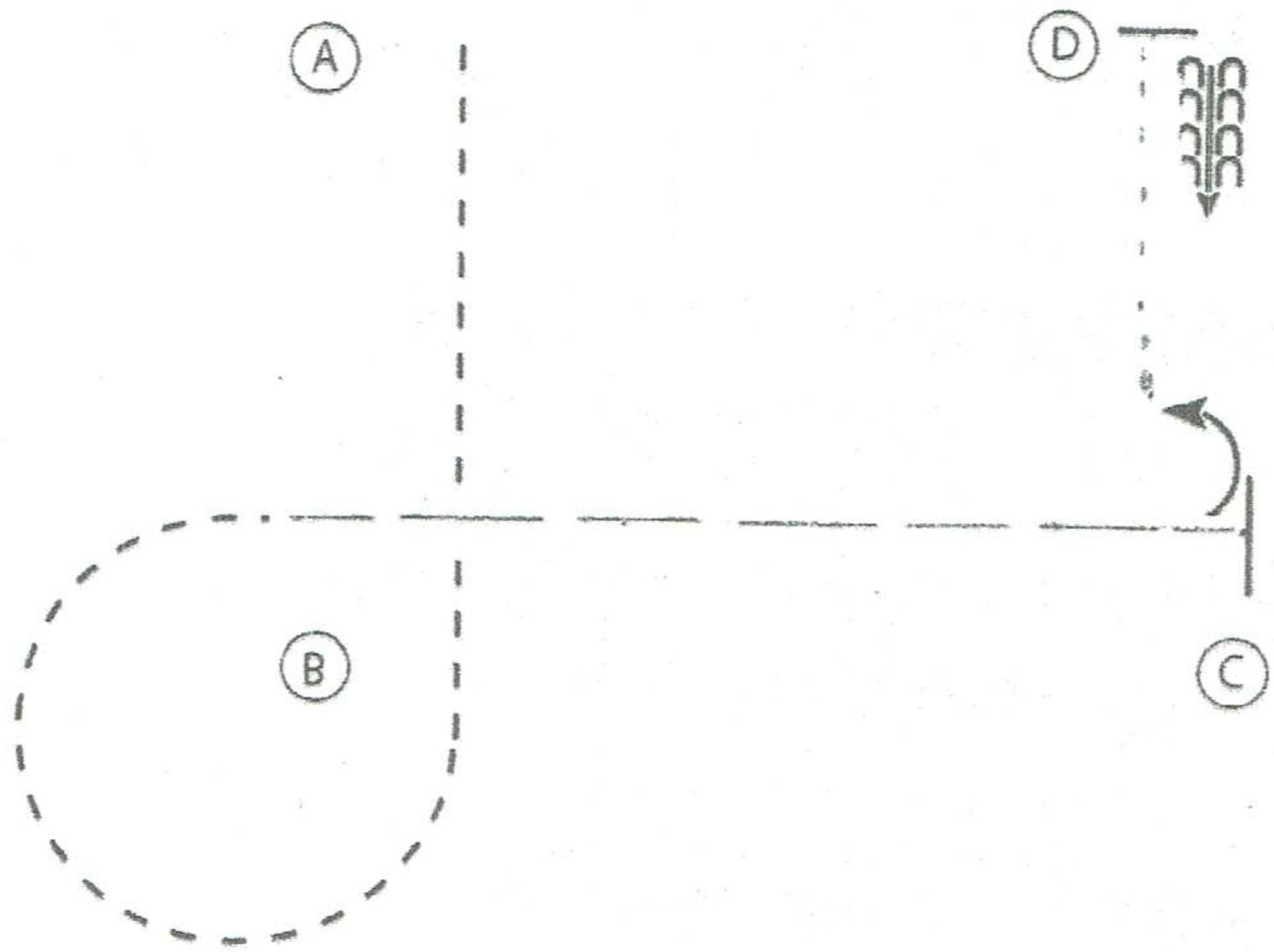
Pattern is over once you pass B.

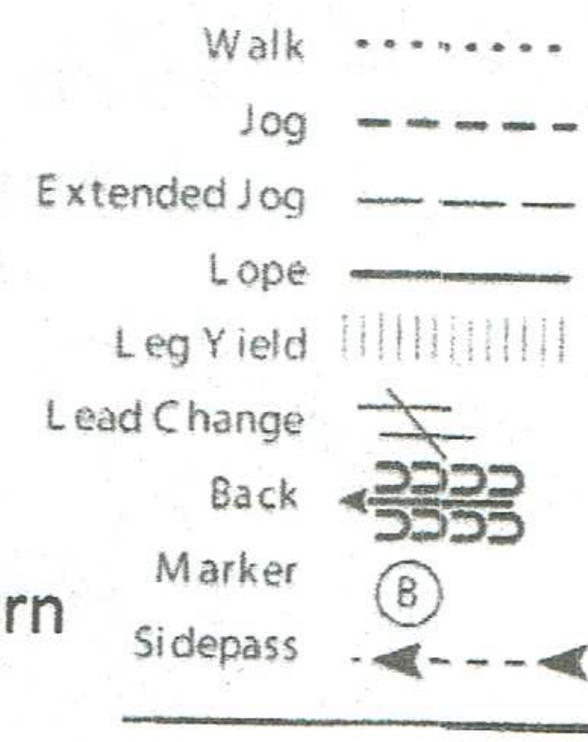
Follow the instructions of your ring steward.



Western Horsemanship

117 EWD W/J

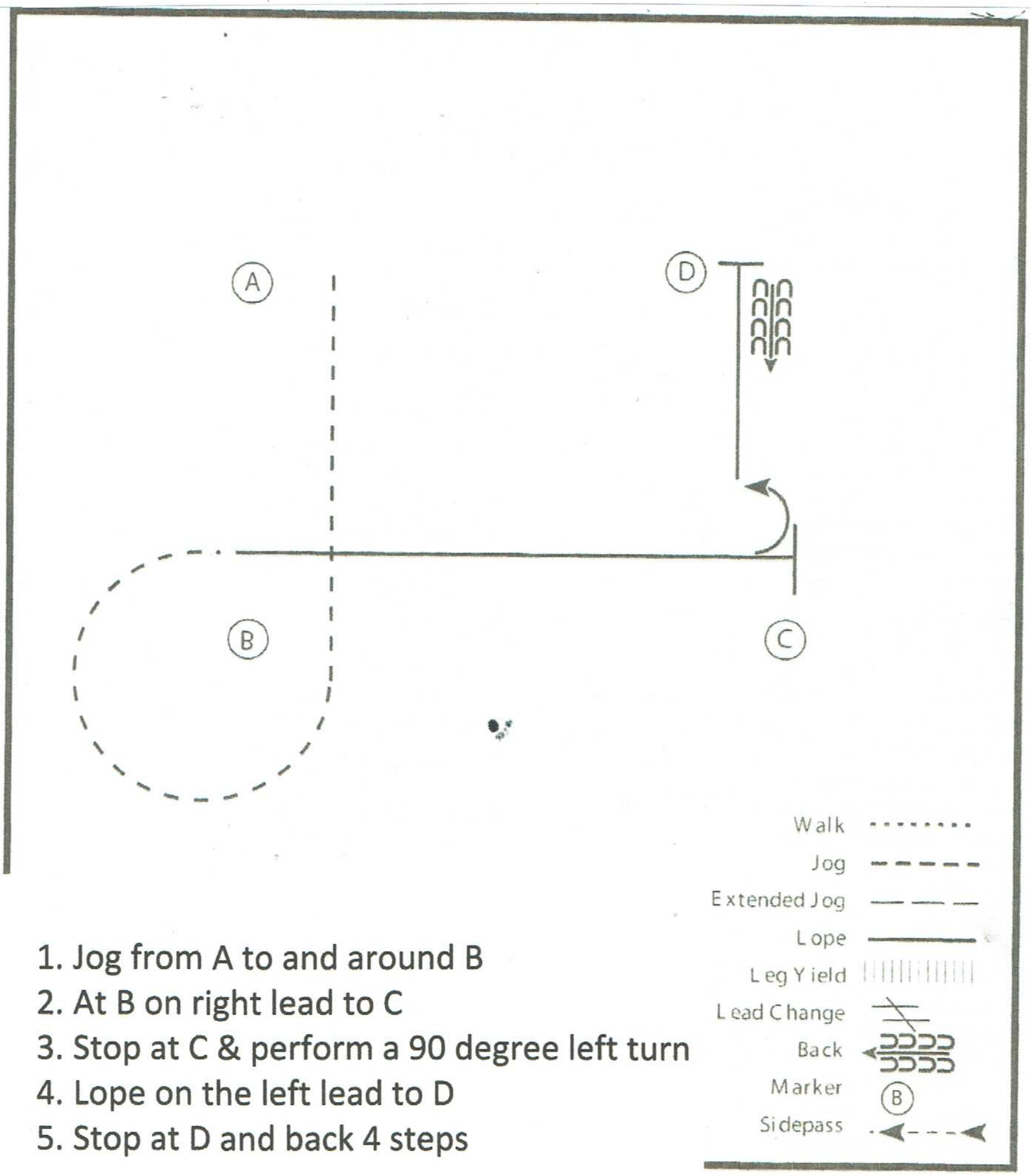




1. Jog from A to and around B
2. B extend jog to C
3. Stop at C & perform a 90 degree left turn
4. Jog to D
5. Stop at D and back 4 steps

Western Horsemanship

112 All Age
113 Youth
114 Amateur
115 Beginner
116 Select Amateur



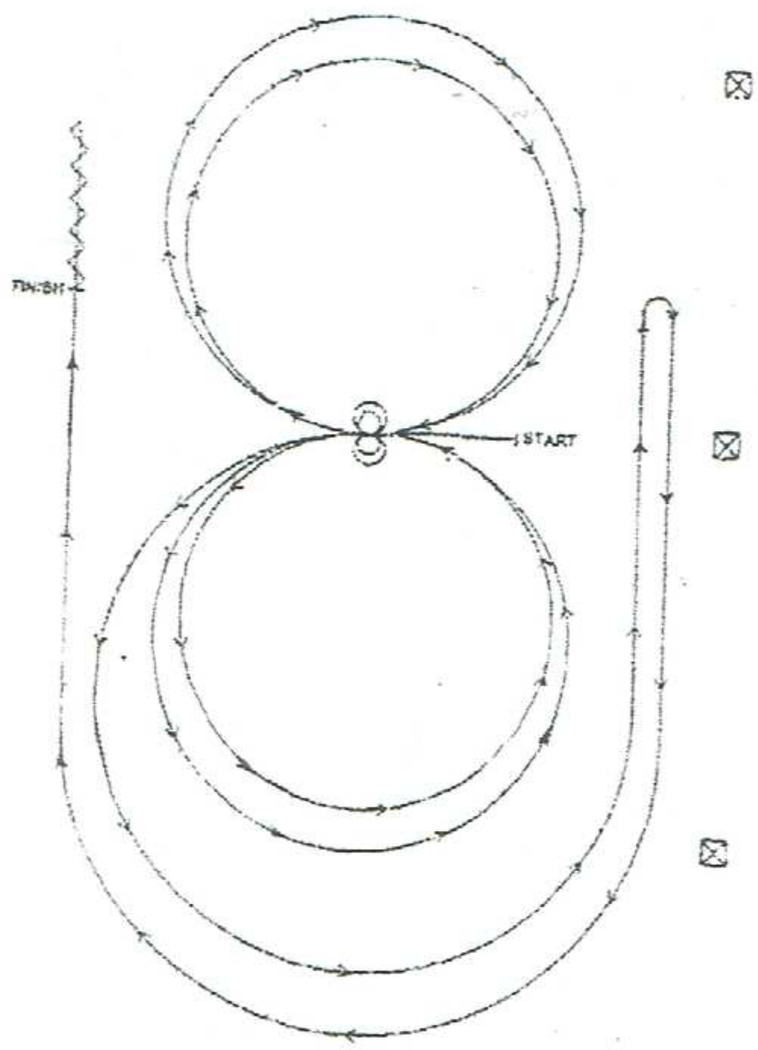
1. Jog from A to and around B
2. At B on right lead to C
3. Stop at C & perform a 90 degree left turn
4. Lope on the left lead to D
5. Stop at D and back 4 steps

Reining

Beginner Youth

Beginner

107. PATTERN NUMBER 12



REINING PATTERN NUMBER 12

Horses may walk or trot to the centre of the arena.
Horse must walk or stop prior to starting the pattern.
Beginning at the centre of the arena facing the left wall or fence.

1. Beginning on the left lead, complete two circles to the left. Stop at the centre of the arena.
   Hesitate.

2. Complete two spins to the left. Hesitate.

3. Beginning on the right lead complete two circles to the right. Stop at the centre of the arena.
   Hesitate.

4. Complete two spins to the right. Hesitate

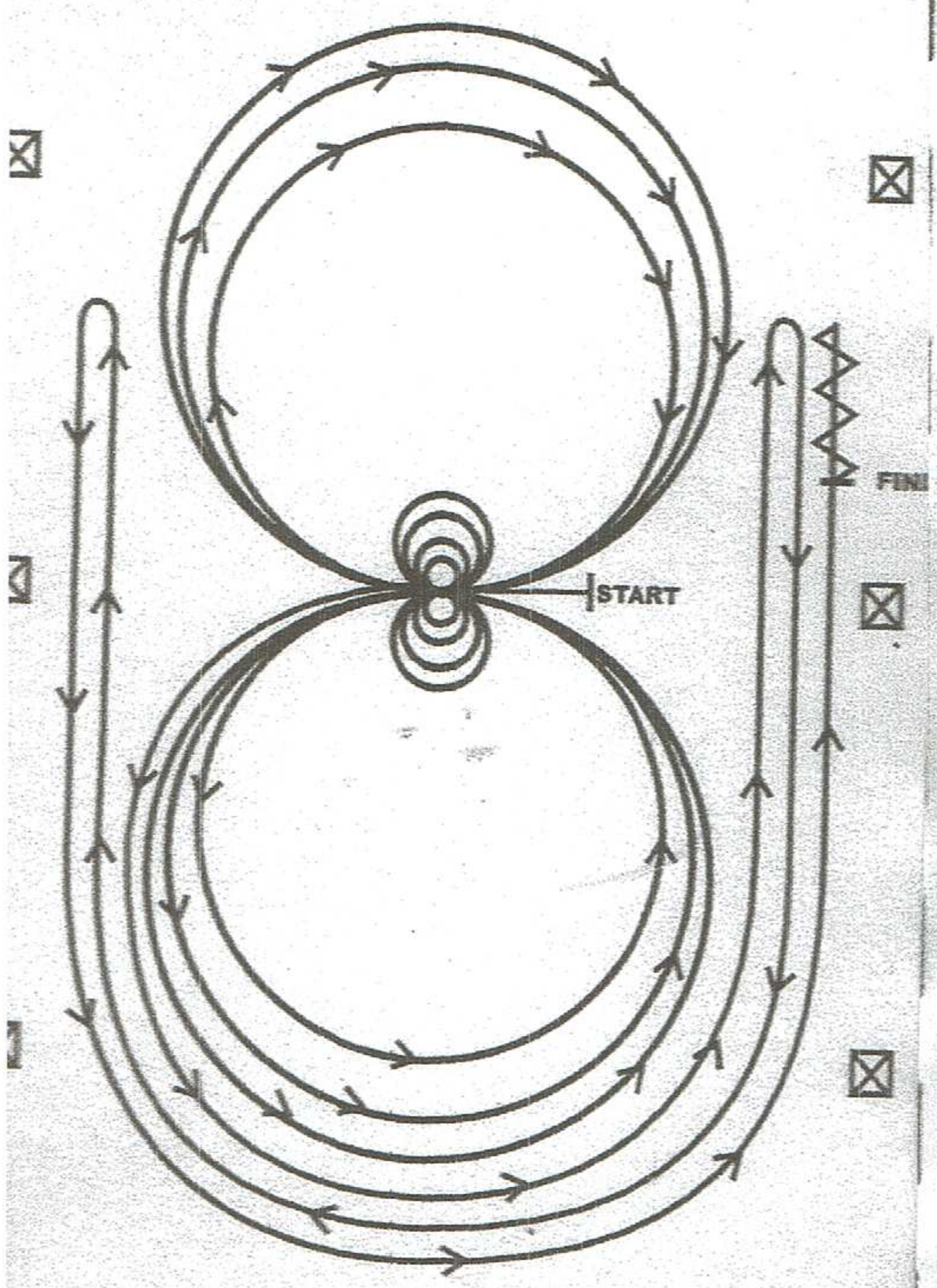
5. Beginning on the left lead, go around the end of the arena, run down the right side of the arena past centre marker, stop and roll back right.

6. Continue around the end of the arena to run Down the left side of the arena past the centre marker.

Stop. Back up.

Reining

118 Amateur
119 Sel Amateur
120 Any Hand
121 Junior Horse
122 Senior Horse
123 Open
125 Youth



Horses must walk or stop prior to starting pattern. Beginning at the center of the arena facing the left wall or fence.

1. Beginning on the left lead, complete two circles to the left: the first circle large and fast; the second circle small and slow. Stop at the center of the arena

2. Complete four spins to the left. Hesitate.

3. Beginning on the right lead, complete two circles to the right: the first being large and fast; the second circle small and slow. Stop at the center of the arena.

4. Complete four spins to the right. Hesitate.

5. Beginning on the left lead, run a large fast circle to the left, change leads at the center of the arena, run a large fast circle to the right, and change leads at the center of the arena.

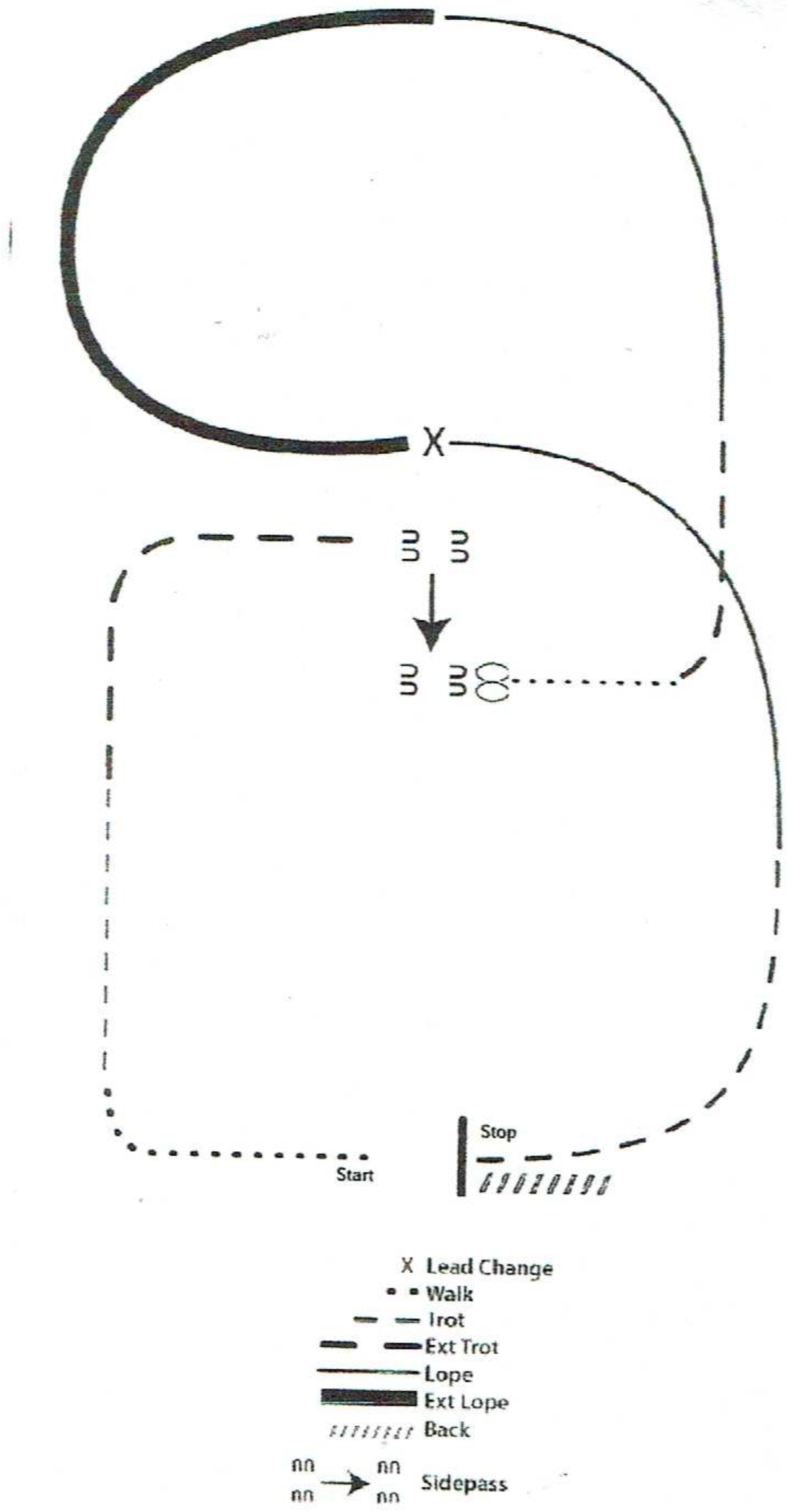
6. Continue around previous circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least 20 feet (6meters) from the wall or fence-no hesitation.

7. Continue around previous circle but do not close this circle. Run up the left side of the arena past the center marker and do a left rollback at least 20 feet (6 meters) from the wall or fence-no hesitation.

8. Continue back around previous circle but do not close this circle. Run up the right side of the arena past the center marker and do a sliding stop at least 20 feet (6 meters) from the wall or fence. Back up at least 10 feet (3 meters). Hesitate to demonstrate completion of pattern.

Ranch Riding Pattern 3

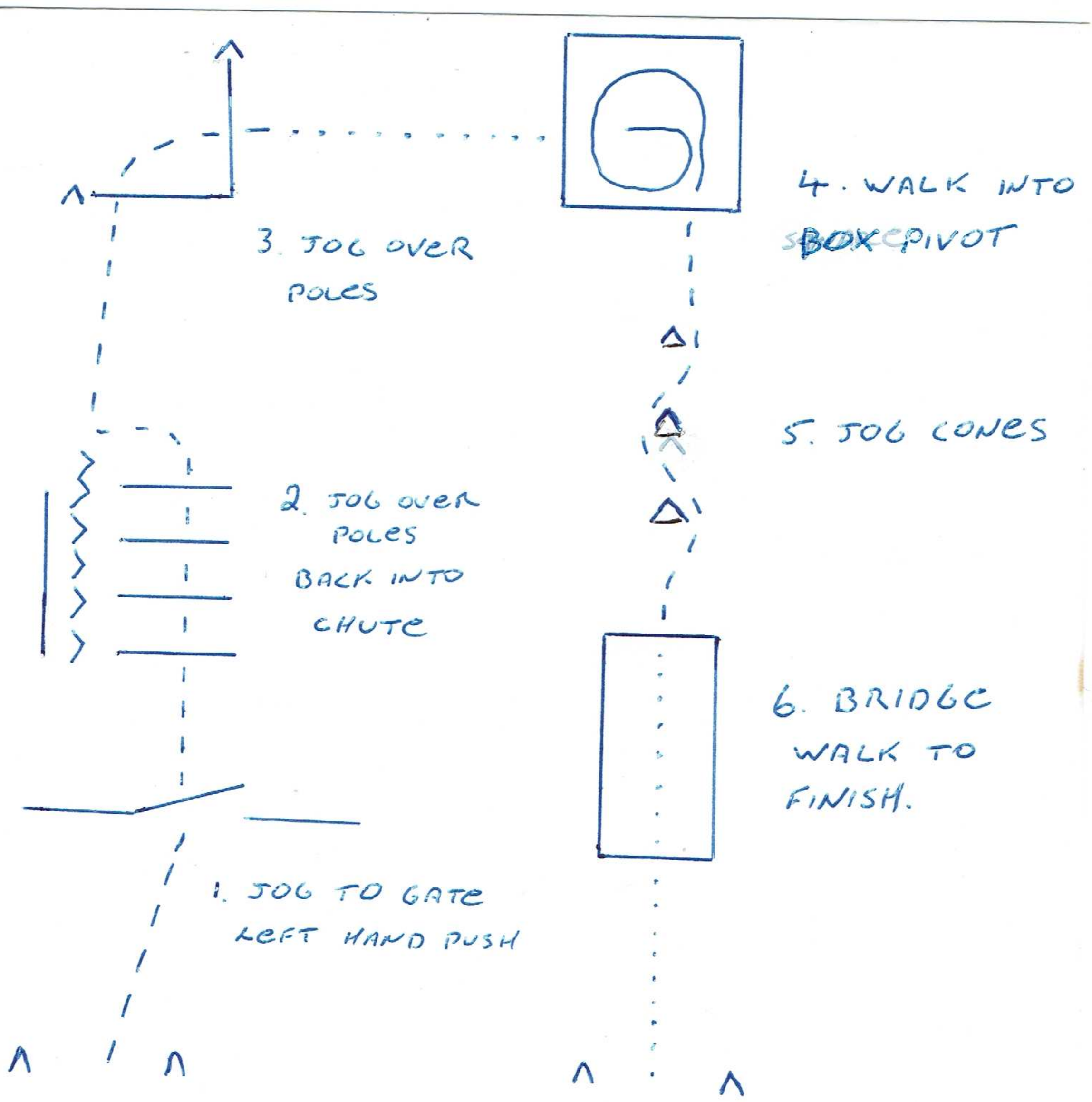
ALL



1. Walk to the left around corner of the arena
2. Trot
3. Extend alongside of the arena and around the corner to centre
4. Stop, side pass right
5. 360 turn each direction (either way first)
6. Walk
7. Trot
8. Lope left lead
9. Extend the lope
10. Change leads (simple or flying)
11. Collect to the lope
12. Extend Trot
13. Stop and back

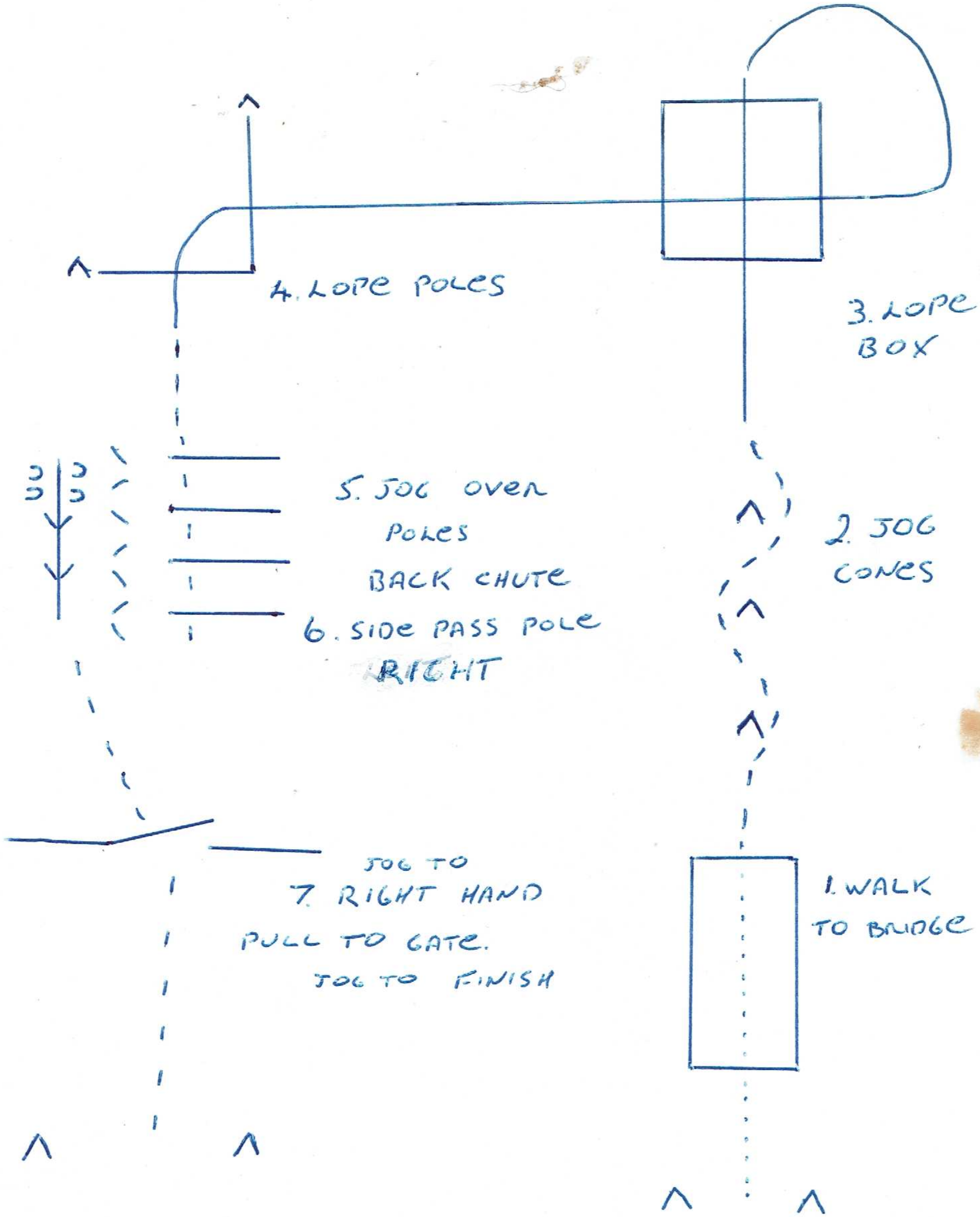
Trail All Led & Walk & Jog

134	Yearling	137	Open W/J
135	2yr	138	Youth W/J
136	EWD W/J	139	Beginner W/J



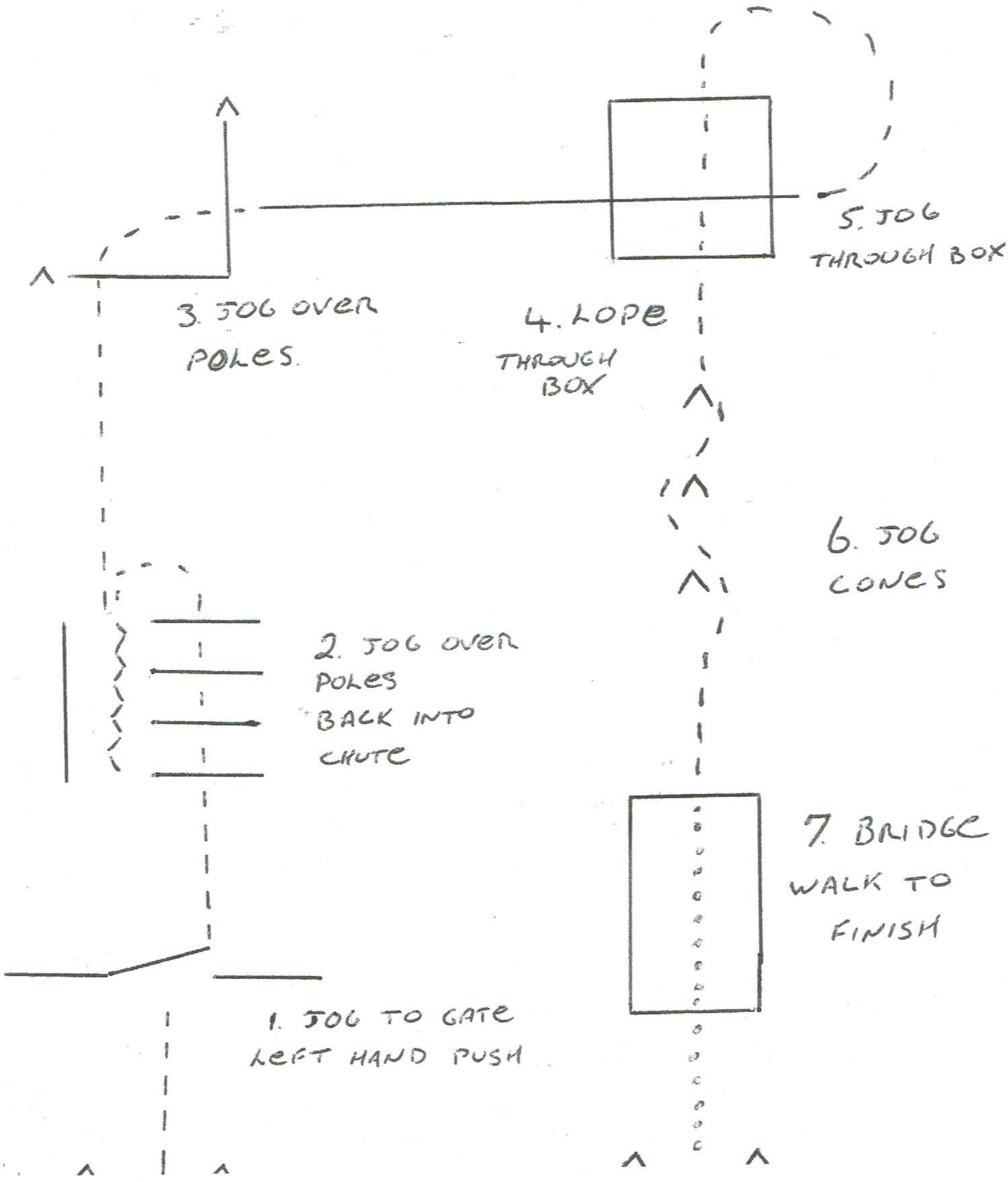
Trail

140 Open
143 Junior
145 Amateur
146 Senior
147 Amateur Select



Trail

141 Youth

142 3y r Old

144 Beginner