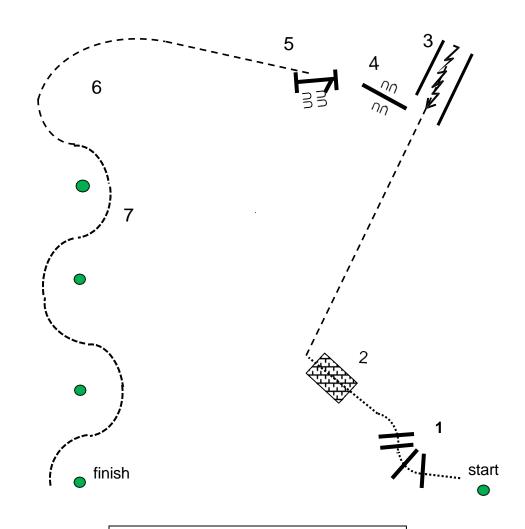
## **RANCH PROSPECT TRAIL**

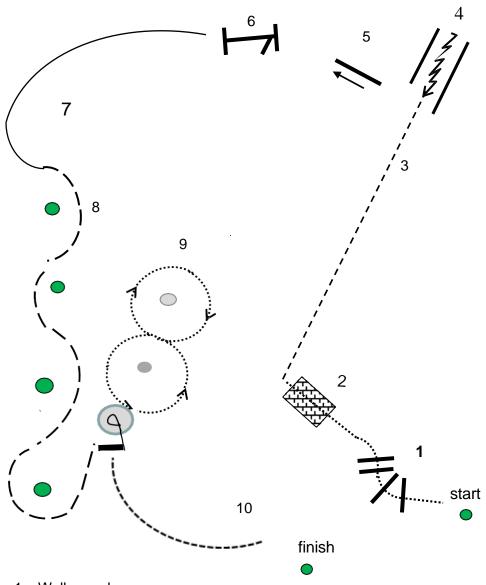
### Judge – Kerry McFadden



- 1. Walk over logs
- 2. Walk over bridge
- 3. Trot back up
- 4. Side-pass
- 5. Walk work gate
- 6. Trot
- 7. Extended walk serpentine



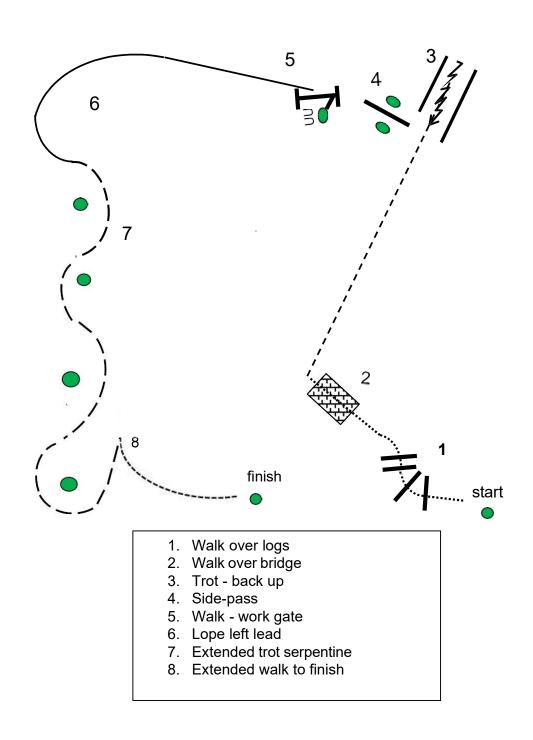
## RANCH TRAIL All Age, Junior, Senior, Amateur, Select Amateur Judge – Kerry McFadden

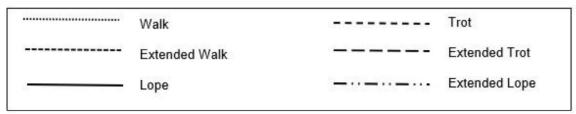


- 1. Walk over logs
- 2. Walk over bridge
- 3. Trot into poles
- 4. Back up
- 5. Side pass left
- 6. Walk to gate, work gate
- 7. Lope left lead
- 8. Extended trot serpentine
- 9. Drag as drawn at walk or trot
- 10. Extended walk to finish

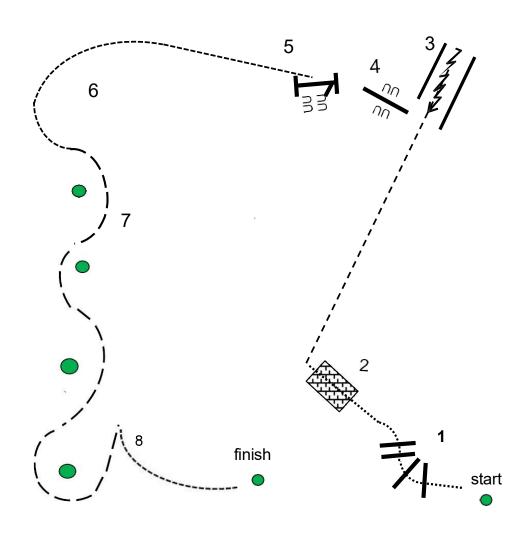
····· Walk	Trot
Extended Walk	————— Extended Trot
———— Lope	—··—··· Extended Lope

# **RANCH TRAIL** Green Horse, Heritage Snaffle Bit, Youth, Intermediate *Judge – Kerry McFadden*





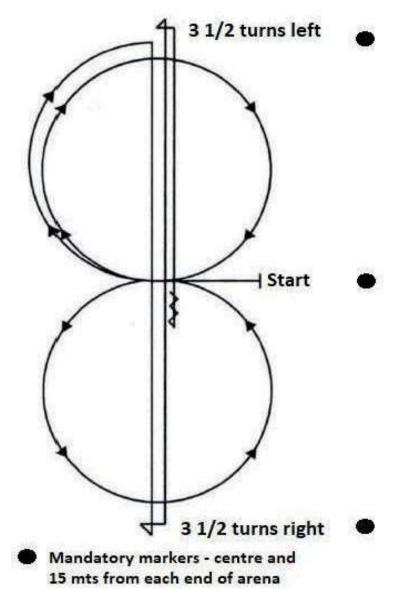
# **RANCH TRAIL** Green Rider, Green Youth Judge – Kerry McFadden



- 1. Walk over logs
- 2. Walk over bridge
- 3. Trot back up
- 4. Side-pass
- 5. Walk work gate
- 6. Trot
- 7. Extended trot serpentine
- 8. Extended walk to finish

	Walk	 Trot
	Extended Walk	 Extended Trot
4	Lope	 Extended Lope

### **RANCH REINING PATTERN 6**



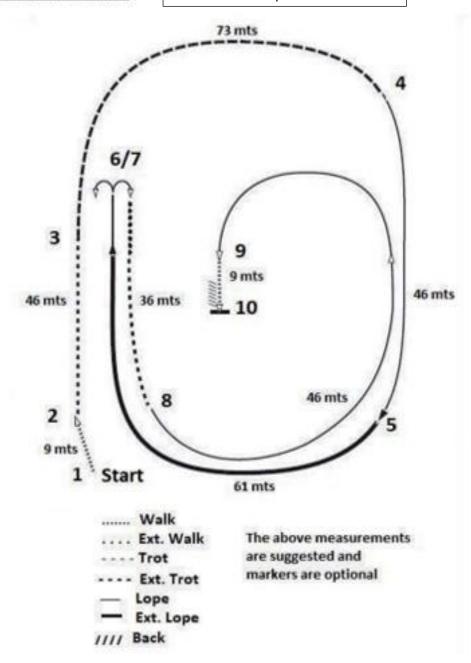
Ride pattern as follows: Trot to centre of arena and stop or walk before departure. Start pattern facing toward Judge.

- 1. Beginning on right lead, lope one (1) circle to the right. Change leads **(flying)** at centre of arena.
- 2. Complete one (1) circle to the left. Change leads (flying) at centre of arena.
- 3. Begin a circle to the right but do not close this circle. Run down centre of arena past end marker and do a sliding stop.
- 4. Complete 3½ spins to the right.
- 5. Run up to the other end of arena, past end marker and do a sliding stop.
- **6.** Complete 3½ spins to the left.
- **7.** Run past centre marker and do a sliding stop. Back at least 3 m. Hesitate to show completion of pattern.

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### RANCH PLEASURE PATTERN 3

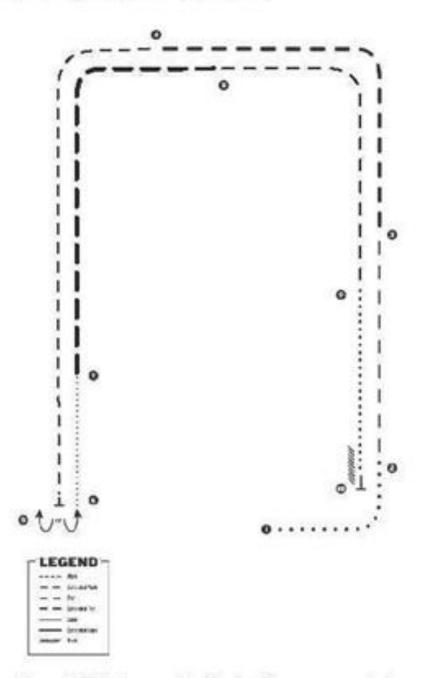
All Classes except Green Rider



- 1. Walk from 1 to 2
- 2. Trot from 2 to 3
- 3. Extend trot from 3 to 4
- 4. Lope on right lead 4 to 5
- 5. Extend lope from 5 to 6 (collect lope before stopping)
- 6. Stop at 6 and reverse either direction
- 7. Trot from 7 to 8
- Lope on left lead from 8 until even with 9, turn towards middle of arena and continue on left lead to 9
- 9. Walk from 9 to 10
- 10. Stop at 10 and back approximately one (1) horse length

#### **Green Rider**

### RANCH PLEASURE - PATTERN (WALK / JOG)



When establishing the course, the following distances are suggested. Patterns may begin in either direction and markers are optional.

- 1. Extended Walk from 1 to 2 75 feet
- Trot from 2 to 3 120 feet
   Extended Trot form 3 to 4 240 feet
- 4. Trot from 4 to 5 150 feet
- Stop at 5; reverse (either direction)
- 6. Walk from 6 to 7 30 foot
- 7. Extended Trot from 7 to 8 150 feet 8. Trot from 8 to 9 200 feet
- 9. Walk from 9 to 10 90 feet
- 10 Stop and Back at 10 approximately one horse length

Note: The drawn description of shis partent is only intended for the general depiction of the pattern. Exhibition should write the areas space to past exhibit stee horses.